



rugged. interactive

SkyClimb

Order and Installation Manual

For models from October 2021 onwards



Rugged Interactive

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Updated: 21/02/2023



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Section 1 – Ordering Process

1.1 - Need to Know

Installation manual purpose and limitations

This manual is intended to provide guidance only, the installation of the Rugged Interactive product will be under your control. You will be responsible for making sure, upon completion of the installation, it is safe to use. As always, we are here to support you, please get in touch if you are in any doubt.

Regulations

Some countries and states have regulations which may be applicable to the Rugged Interactive products, it is your responsibility to check that the product complies with such regulations. This should be conducted during the planning phase for the installation location.



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1.2 - Order and Installation Checklist

- Contact the Rugged Interactive sales team or a partner / distributor to begin the process.
- Confirm the invoice and delivery address along with date required (lead time is at least 5 weeks), VAT number required for export customers.
- Complete site survey.
- Send purchase order or confirm order.
- Make first payment.
- Discuss graphic requirements and provide logos and branding guidelines.
- Approve graphics.
- Make second payment (required a week before dispatch).
- Schedule time and team members for installation.
- Before install, confirm all tools and components are prepared.
- Organise shipment (Customer collection or delivery organised by Rugged Interactive).
- Receive your order.
- Install the product.
- Test and complete installation checklist.
- Train the team on how to use the product.
- Sounds can be heard when the targets are hit.
- Reveal your new Rugged Interactive product to your guests and customers!



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1.3 - SkyClimb Overview

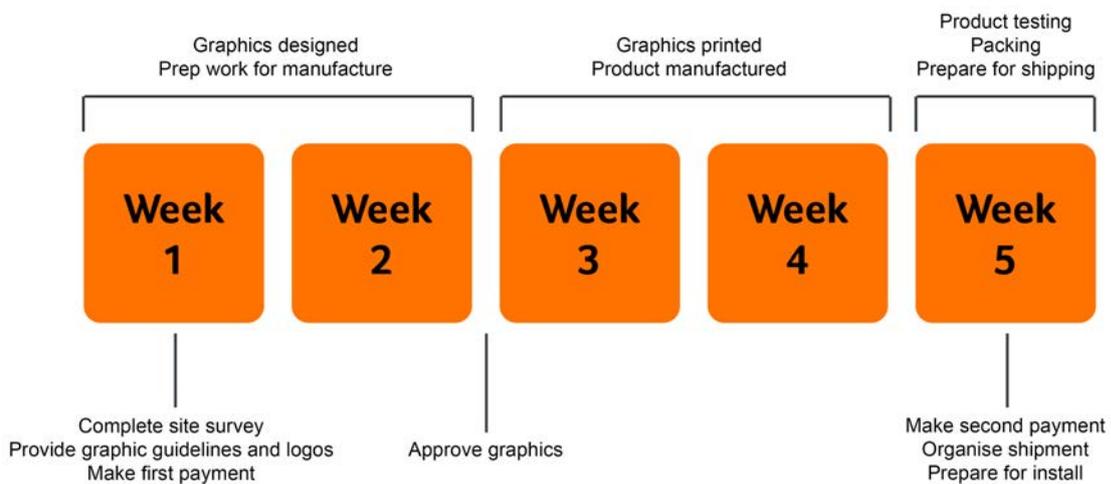
Add an exciting, interactive element to your climbing wall. SkyClimb is a versatile test of agility and climbing ability, encouraging competition and the motivation to climb for longer. Players score points with every correct hit, competing individually to build a huge score and reach the top of the leaderboard.

Featuring the ability to position the pods at the installers' discretion to give users a challenge.

The use of creative backing graphics will make SkyClimb a compelling and eye-catching feature.



1.4 - Order and Installation Timeline



*We do our best to ensure orders are ready on a five-week lead time, however during busy periods or for large orders, the lead time may be longer than outlined here. Lead time will also be affected by graphics guidelines, approval and payment delays.



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1.5 - Getting Started

New Parks

During the design process for the new park, incorporate the intended products into the design, product specifications can be found within this manual for the relevant product and CAD files can be supplied upon request.

Existing Parks

When retrofitting existing parks, all specifications can be found within this manual or CAD files are available at request. If further information is required, please get in touch and we will be able to provide further information and guidance.

1.6 - Place Order

To begin the order process with Rugged Interactive:

Email:

Sales@rugged-interactive.co.uk

Or call the Sales Office:

+44 (0) 7585 955 184

HQ/Production Address:

Unit 1 Callywith Court
Callywith Ind. Estate,
Bodmin,
Cornwall
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Sales Office Address:

Rugged Interactive,
Future Space,
UWE North Gate,
Filton Road,
Bristol,
UK
BS34 8RB



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Section 2 - Safety Guidelines

2.1 Installation Safety Guidelines

Before installing any Rugged Interactive product, please read the following:

Dos:

- Ensure that a Site Survey form has been completed prior to installation.
- Have ready suitable equipment, tools and/or man power.
- Observe correct manual handling techniques whilst moving and installing the equipment.
- If being installed onto a wall, the product **MUST** be mounted onto a wall of a construction capable of supporting its weight and gameplay. If possible, avoid stud walls or unsupported portal infills. If in doubt always contact a suitably qualified surveyor to check.
- Visually check the product for any signs of damage, component failure and/or missing parts.
- To prevent electric shock, keep all electric components away from contact with water.
- Ensure to take anti-static precautions.
- Wear appropriate clothing: do not wear loose clothing or jewellery.
- Long hair should be tied back.
- Tidy back loose cables that could become a tripping hazard.
- Ensure that the playing area is clear.
- Immediately inform Rugged Interactive for maintenance advice if you have concerns.

Don'ts:

- Do not wear shoes with leather soles or high heels.
- Do not use any tools that are not specifically recommended by the manufacturer.
- Do not use the surface of the trampoline to balance ladders or alike.
- Do not distract others while they are installing the product.

2.2 In Play Safety Guidelines

Please ensure you read the following points before using the equipment:

This activity can be great fun, but it can also be dangerous. There is a risk of serious injury if care is not taken when using the equipment. Use of this equipment is physically demanding: this is a high-impact, full body activity which requires intense focus, awareness of your body's strengths and limitations, awareness of the environment around you and extreme caution.

Dos:

- Before beginning any exercise program, it is recommended that you consult with your doctor.
- Children under the age of 7 years must always be supervised by an adult (over 16 years) when using the equipment and/or recommended accessories.
- Visually check the equipment before using it for any signs of damage, component failure or loose cables that could become a tripping hazard. Report any concerns, e.g. loose or damaged equipment, to a member of staff immediately.
- Ensure you familiarise yourself with any additional facility rules that may apply.
- Ensure that the play area in front of the equipment is clear before attempting to participate.
- Only participate if you are in good physical condition. Participate only within your capabilities / recommended exercise level.
- Wear appropriate clothing.
- Remove all items from your pockets prior to participation.
- Long hair should be tied back.
- Before use, loosen up with warm up exercises and stretches.
- Practice being in control before using the equipment. Always remain in control. Uncontrolled jumps or falls are likely to result in injuries to yourself and/or others.
- Only those participating are allowed in the activity area. If waiting to participate, stand back at a safe distance from the equipment.
- Make sure you have control before leaving the obstacles or activity equipment.
- Report any unusual or inappropriate behaviour to a member of staff immediately.
- If you get tired, leave the equipment / activity area and take a break.
- If you feel any pain, dizziness, nausea or any other abnormal symptoms, **STOP YOUR WORKOUT IMMEDIATELY**. Consult your doctor immediately. Incorrect or excessive training may lead to injuries.

Don'ts:

- No more than one active user on the equipment at any one time.
- Do not attempt to use any of the equipment without undertaking instruction / training carried out by an appropriate instructor.
- Do not participate if you are unwell or have any pre-existing medical conditions including heart, back, neck, bone and/or muscle conditions.
- Do NOT work to exhaustion.
- Do not participate if you are or maybe pregnant.
- Do not wear loose clothing or jewellery (including studs and watches). Clothing should not have any hard or sharp points (such as buckles, studs, toggles or alike).
- Do not wear shoes with leather soles, high heels, sandals, boots or bare feet.
- No food, drink or chewing gum during participation.
- No phones or cameras in the activity area.
- Do not leave clothing or personal belongings around the activity areas.
- Do not participate under the influence of alcohol and/or drugs.
- Do not attempt any move beyond your own skill level.
- Never attempt flips or other extreme moves unless you know you are capable and have had the appropriate training.
- No double flips, triple flips, diving or gainers, even if you are capable.
- Do not distract others while they are using the equipment.
- Do not attempt to catch anyone who may fall.
- Do not sit, lie, stand or rest under the activity equipment and/or surrounding padding/mats.
- Never lean on, jump on, climb, grab, or lift any safety pads or safety nets.
- Do not use any accessories that are not specifically recommended by the manufacturer. These might cause injuries or cause the equipment to fail.



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Section 3 - Installation

3.1 - Parts List

Please check off the received parts for the installation and alert Rugged Interactive immediately if anything is missing.

- | | |
|---|--------------------------|
| 1 x SKYCLIMB Control Box | <input type="checkbox"/> |
| 1 x SKYCLIMB Hub Box | <input type="checkbox"/> |
| 9 x PODS | <input type="checkbox"/> |
| 27 x No8 x 20 screw - for use with PODs | <input type="checkbox"/> |
| 9 x SKYPOD cables numbered 1-9 (10m) | <input type="checkbox"/> |
| 1 x DATA cable Grey 10m (Control to Hub) | <input type="checkbox"/> |
| 1 x Spare POD | <input type="checkbox"/> |
| 1 x Small Screen Mount | <input type="checkbox"/> |
| 1 x Speaker Mount | <input type="checkbox"/> |
| 1 x Speaker Cable (control to Speaker) | <input type="checkbox"/> |
| 1 x TV Extender cable 15m (Control to Large TV remote extender box) | <input type="checkbox"/> |
| 1 x HDMI lead 1m (TV to remote extender box) | <input type="checkbox"/> |
| 1 x HDMI Remote Extender box | <input type="checkbox"/> |
| 1 x Installation Manual | <input type="checkbox"/> |
| 1 x Hannspree 16" Touch Screen inc power supply and power lead | <input type="checkbox"/> |
| 1 x Active Speaker | <input type="checkbox"/> |
| 1 x Large TV | <input type="checkbox"/> |
| 1 x Large TV mount | <input type="checkbox"/> |

Required Tools

Cordless drill – with torque adjuster to avoid over-tightening the screws.

A set of No.2 Pozi bits.

A set of screwdrivers.

A set of Hex keys

SDS impact drill



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3.3 - Installation Overview

Below is an overview of the steps needed to install SkyClimb. More detail for the process is provided in the following pages. Please read through ALL of this prior to beginning the installation and if you are in any doubt, contact Rugged Interactive.

If you have any concerns on how or what the product is installed to, contact a structural engineer prior to beginning the installation.

STEP 1: Mark out position for the pods, control box, scorebox and screens.

STEP 2: Cut necessary holes.

STEP 3: Mount scorebox and control box.

STEP 4: Run cables from scorebox to pods.

STEP 5: Mount pods.

STEP 6: Mount Screens and connect.

STEP 7: Turn on and Test.

STEP 8: Check all is secured.

STEP 9: Stress relief cables.

STEP 10: Enjoy SkyClimb!



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3.4 – Detailed Installation

Read this manual before installing SkyClimb.

Installation Guidelines:

- Complete the **Site Survey** form prior to delivery and/or installation.
- Send a completed **Installation Checklist** after any installation to Rugged Interactive.
- A typical installation should take 2 people about 6 hours.
- No obstructions or protrusions in the installation area: e.g., skirting boards, pipes, cables and wiring conduits.
- Avoid trapped and/or pinched cables.
- Use good practice when running data cables to and from products, external pods and sensors. Support long cables at least every 50 cm and provide adequate strain relief for connection points.
- To prevent electric shock, keep all electric components away from contact with water.
- **IMPORTANT:** Take anti-static precautions.

Structure:

- The units must be mounted to a construction capable of supporting its weight and gameplay.
- Mount onto plywood (12 mm minimum) or equivalent, mechanically mounted to a steel framework (50 mm box minimum).
- Units should be installed as flush as possible to the wall, embedded in a purpose-made cut-out. Adequate holes will need to be cut during installation to provide clearance for cable access to rear.
- Avoid clashing the steel uprights with the fixing holes.
- Do not fix to plasterboard faced partition. Avoid stud walls or unsupported portal infills.

Fixings:

- The manufacturer will supply fixings.
- All fixings must be tight and secure.

Installation Heights:

- Take into consideration the primary user groups for the park and the height / curvature of the wall when determining the installation height.
- Layout of the pods are at the discretion of the installer / park constructor.
- The display screen should be mounted at a suitable height away from the gameplay area but easily visible.
- The Touchscreen should be at a height and in a location that is easy for participants to use.

Operating Environment:

- Keep out of direct sunlight; bright sunlight can affect the LED pod sensors.
- Keep indoors and dry.
- Optimum ambient temperature: 5°C to 30°C. Avoid extreme fluctuations of temperature.

Other Recommendations:

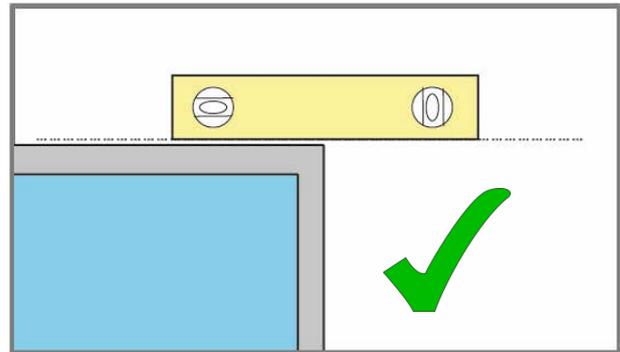
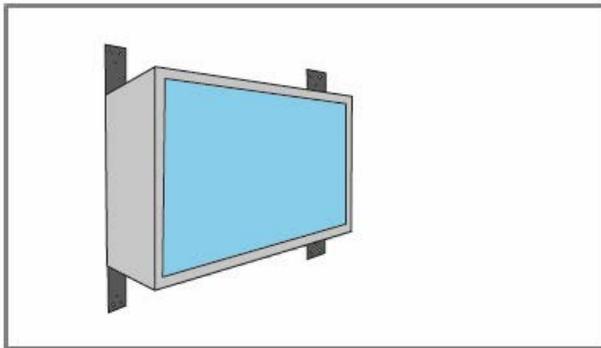
- Instruction / training carried out by an appropriate instructor to all new users.
- A waiting / spectating area positioned nearby is advised.

IF YOU ARE IN ANY DOUBT, CALL RUGGED INTERACTIVE DIRECTLY ON +44 (0) 1726 833 882.

HUB and Control Box Installation

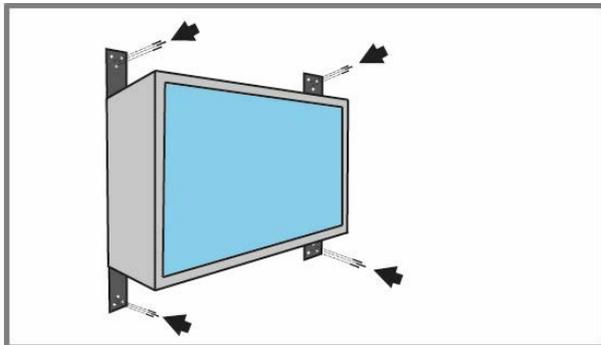
- Fix HUB on Control Box using any suitable self-tapping or wood screws into the surface material.
- Both boxes can be mounted to the rear of the wall or in a position that is out of the activity zone.
- The HUB must be within 60m of the Control Box.
- **Note:** Cables exit is at the rear of the Box.

01



Hold the main body in place, and ensure it is level.

02



Use appropriate fixings and mount the display box to the wall.

Note: Make sure everything is tight and secure and that no cables are trapped.

SkyClimb Installation

Pods:

Pods should be mounted onto a wall using the three 6 mm mounting points on each pod using the supplied wood screws. **Figure 3.4.1** shows a typical Pod installation.

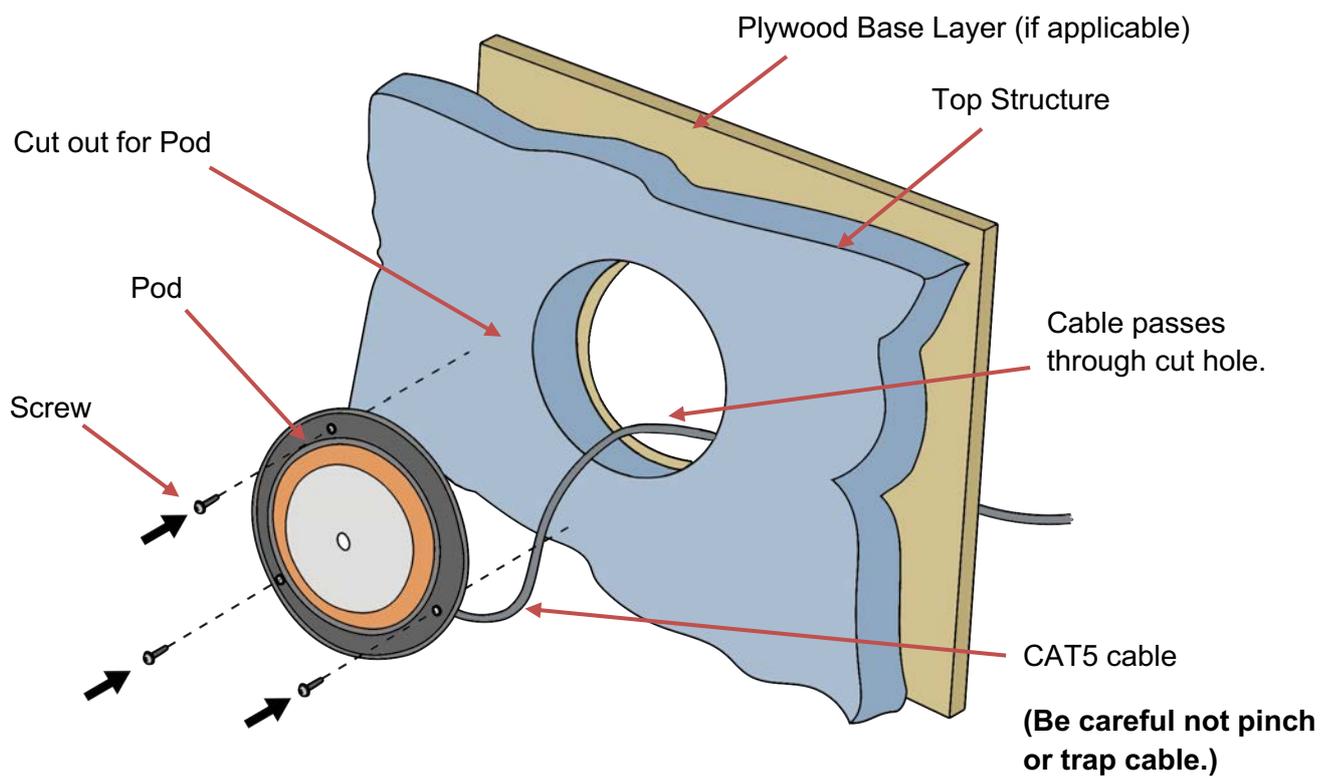


Figure 3.4.1: Typical SkyClimb Installation

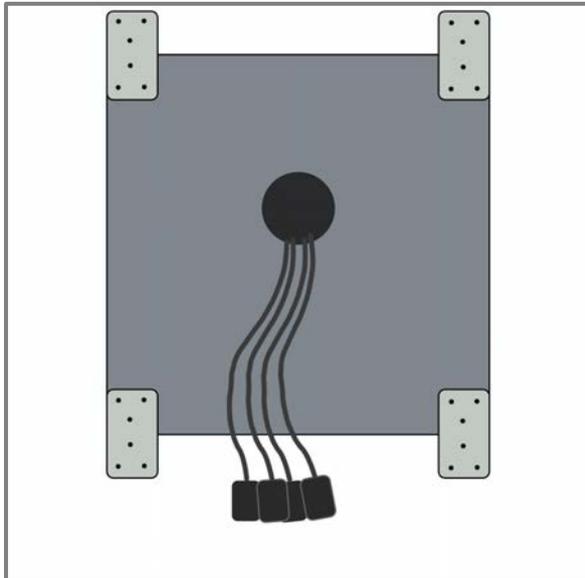
NOTE: Please use good practice when running data cables to and from products, external pods and sensors. Support long cables at least every 50 cm and provide adequate strain relief for connection points.

Pods to Score Box (HUB) Installation

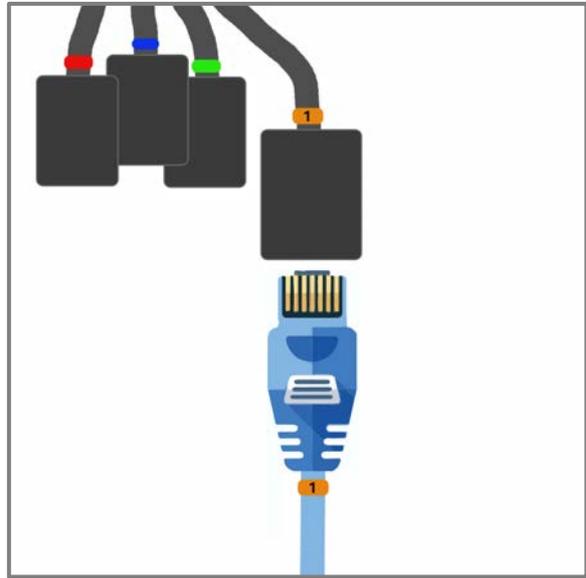
Notes:

- All supplied CAT5 cables will be numbered. Attach correctly numbered cable to the designated Hanging cable exiting the rear of the HUB.

01



Attach CAT5 cables from the pods to HUB.

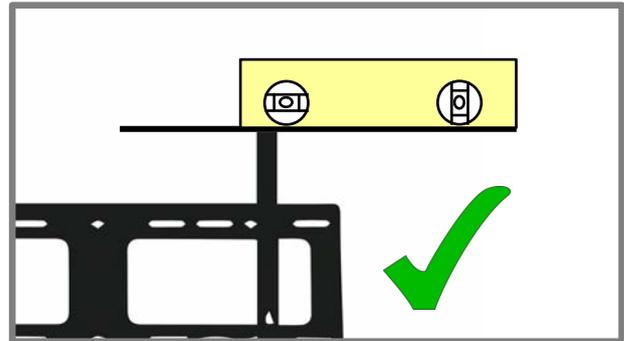
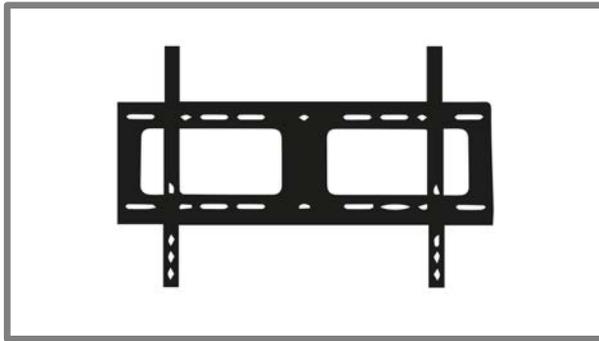


The hanging cables will be numbered from 1 to 9, match the number on the CAT5 cable to the correct hanging cable from the HUB. A hanging cable will also be labelled DATA for connecting to the NUC for the Leaderboard system.

Large Display Screen Installation

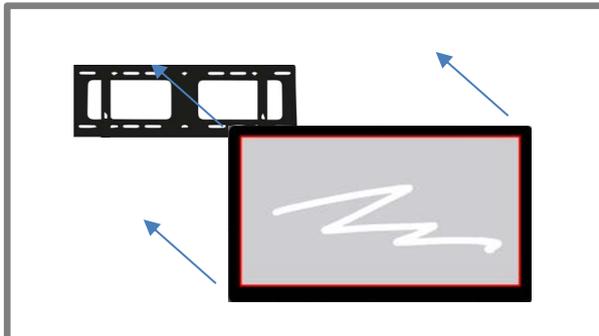
- The screen should be installed in suitable a position, these screens will display the in-game scores.
- Screens should be positioned in easily visible positions that users will not make contact with.
- The Screen must be within 30m of the Control Box.
- The screens are connected to a small splitter via HDMI, the splitter will need to connect via CAT5 cable to the Control Box.

01



Install the supplied screen mount to a suitable position. Use suitable screws. Ensure it is firmly attached and level.

02



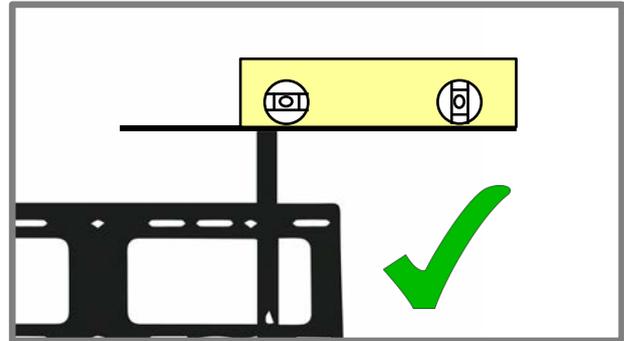
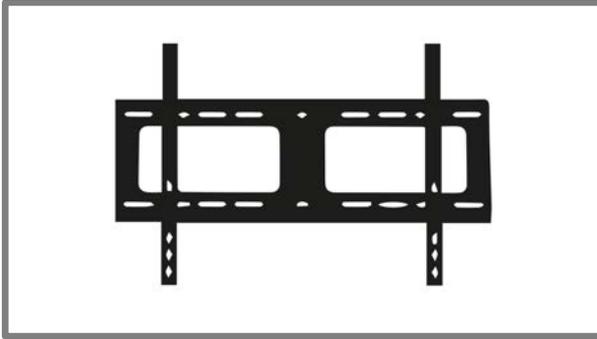
Attach the second part of the screen mount to the screen.

Line the screen to the mount and connect. Ensure it is securely mounted in place.

Touchscreen Installation

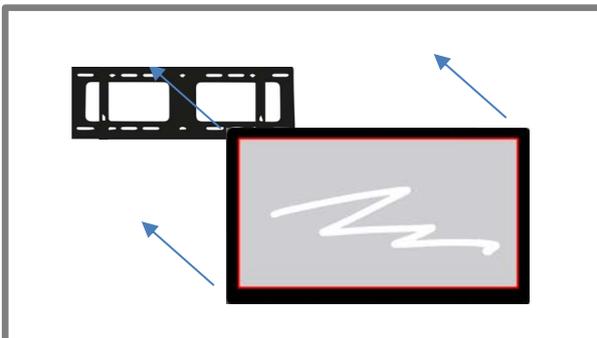
- The touchscreen is used to start the games and to add names to the leaderboard.
- The touchscreen should be positioned in an easy to reach location.
- The touchscreen must be within 3 meters of the control box.
- The touchscreen requires a HDMI and USB connection from the Control Box.

01



Install the supplied screen mount to a suitable position. Use suitable screws. Ensure it is firmly attached and level.

02



Attach the second part of the screen mount to the screen.

Line the screen to the mount and connect. Ensure it is securely mounted in place.

NOTE: This is the control panel for the system and will required to start two player games and for leaderboard data entry.

Connecting SkyClimb System

- All cables will be supplied.

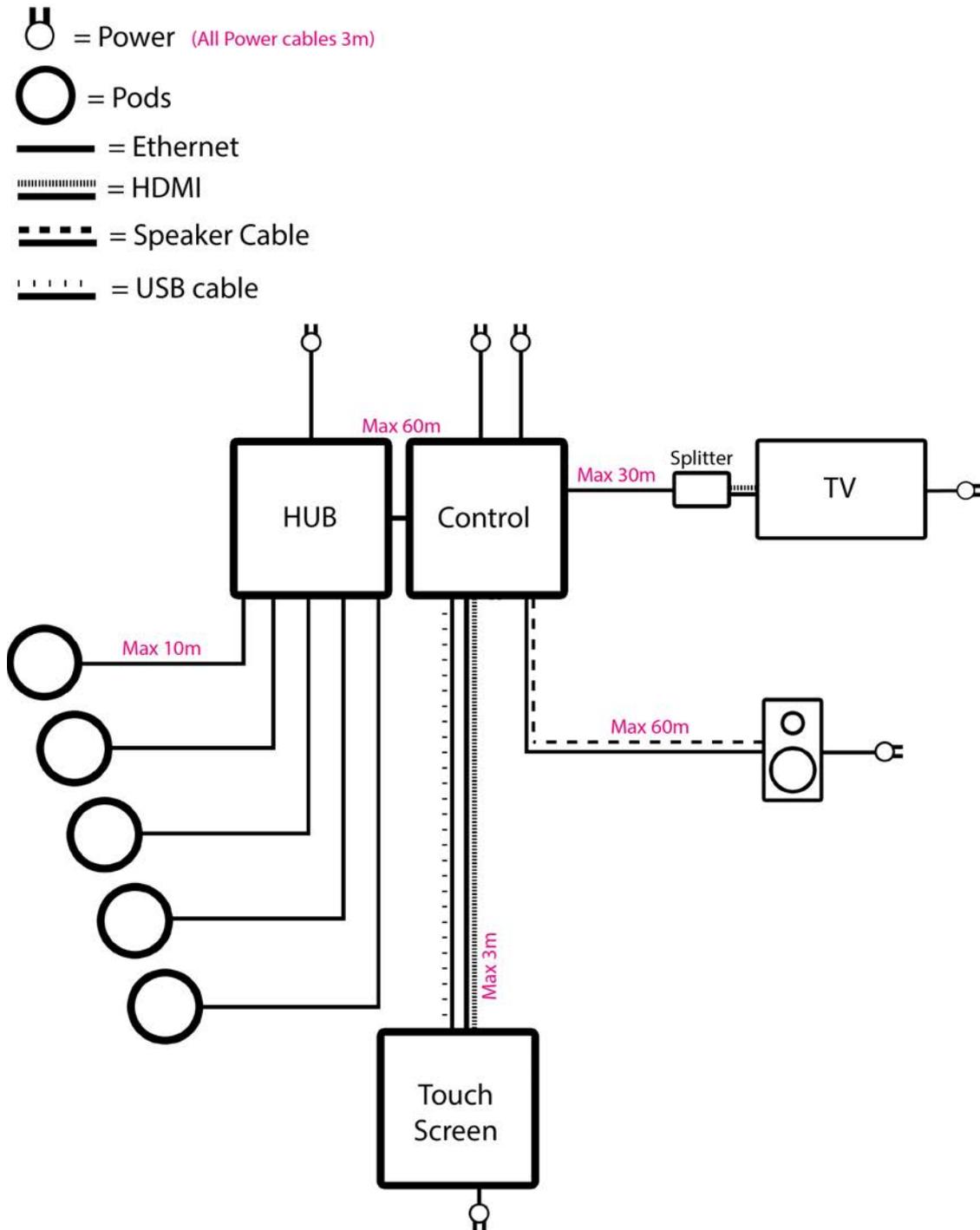


Figure 3.4.2: Typical SkyClimb Installation

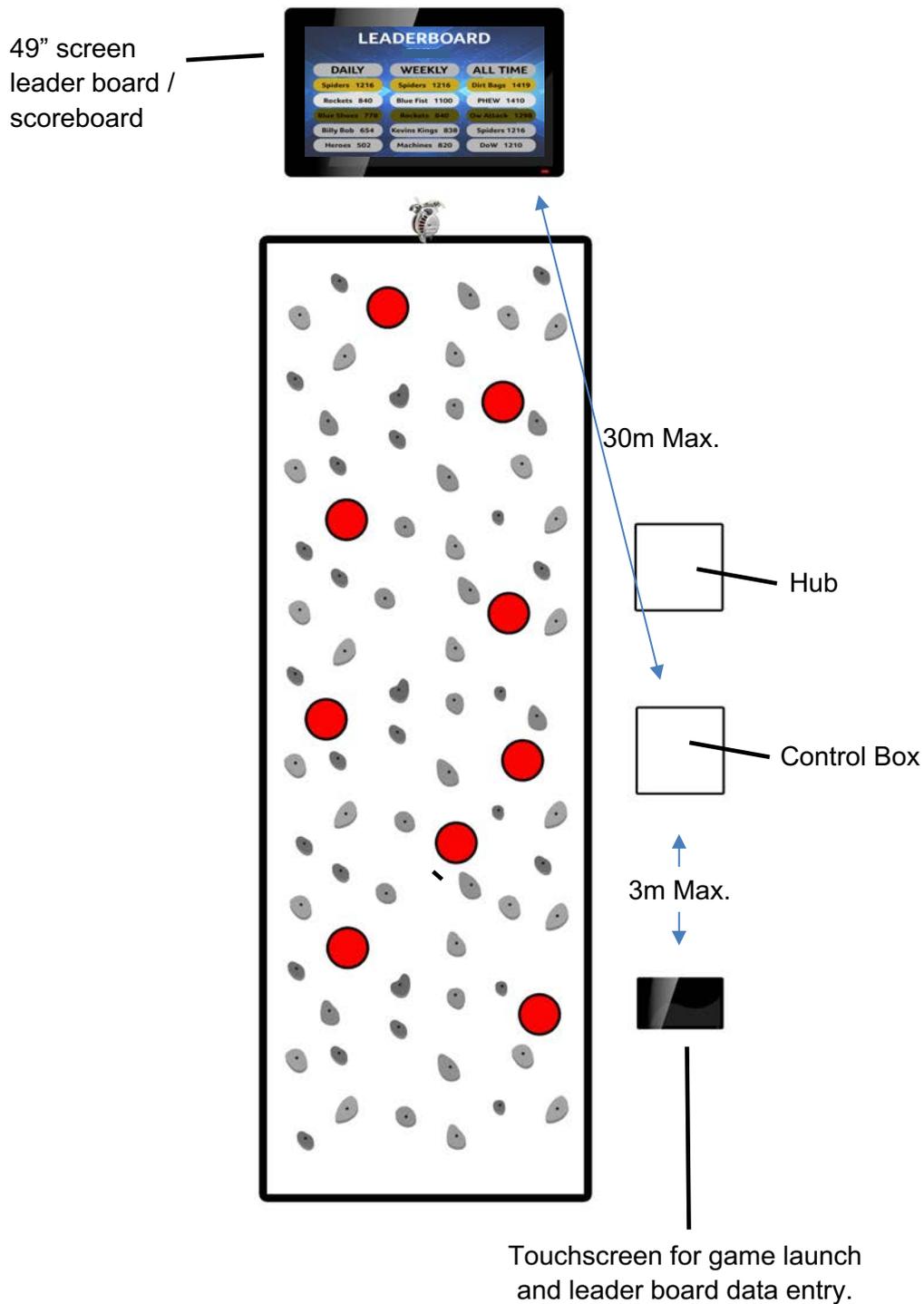


Figure 3.4.3: Typical SkyClimb Installation

Note, the touchscreen must be within 3m of the Control Box and the display screen within 30m of the Control Box.



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Section 4 - How to Use

On power up, SkyClimb will boot up and screens will begin the display before turning to its idle state.

SkyClimb has **three programs**:

1. **HighRise** - Speed
2. **Chaser** - Reaction
3. **TimeTrial** - Speed

Select one of the above games via the touchscreen.

Enter player name(s) and begin the game.

At the end of a game, the score will be shown on the large display screen.

Check the leaderboard to see where you stand.

NOTE: At any time, if the SkyClimb behaves unexpectedly, wait for at least 30 seconds for the unit to reset to its idle state.



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Section 5 - Programs Guide

HighRise – Speed

- Summary:** A game encouraging speed and planning. Climb the wall pressing the pods as you go, reach the top as quickly as possible before belaying down to start again. Points increase for each round completed.
- Gameplay:** All pods will appear **green** and be worth **one point** each. Climb the wall and press all **green** pods en route to the top. Belay to the bottom and 3 pods will turn **yellow** (worth **two points** each) pods will illuminate as you successfully complete each cluster until you reach the top of the wall before belaying again. This time points will be worth **three points**. This will repeat until time expires.
- Aim:** Score as many points as possible.
- Scoring system:** +1 point first pass, +2 points second pass, +3points third pass, etc.
- Duration:** 90 seconds (adjustable)

Chaser – Reaction

- Summary:** This game is all about reactions. A **red** pod will appear at random; you must race to hit it. The **red** light will then reappear elsewhere.
- Gameplay:** Just one pod on the wall will illuminate **red**. Climb to it as quickly as possible and press it before it moves. Once pressed another pod will illuminate **red**, continue until time expires.
- Aim:** Score as many points as possible
- Scoring system:** +1 per pod.
- Duration:** 90 seconds (adjustable)

TimeTrial – Speed

- Summary:** A game encouraging speed and reactions. Climb the wall pressing the pods as you go, reach the top as quickly as possible and stop the timer. Any missed pods will incur a time penalty.
- Gameplay:** All pods will appear **green** with one **red** pod at the top of the wall. Climb the wall and press all **green** pods en route to the top. Hit the **red** pod to stop the timer. Each missed **green** pod will incur a 10 second penalty.
- Aim:** Reach the top as quickly as possible to get the fastest time.
- Scoring system:** +10 second for each pod missed.
- Duration:** Unlimited

NOTE: At any time, if SkyClimb behaves unexpectedly during gameplay, wait for at least 30 seconds for the unit to reset to its idle state.



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SkyClimb System Specifications

Dimensions and Weights:

	Approx. Shipment Details		Fully Assembled Details	
	Size (mm)	Weight	Size (mm)	Weight
Pod (<i>single unit</i>)	-	-	205 Ø x 40	350 g
Display / Score Box (HUB) (<i>single unit</i>)	-	-	380 x 75 x 380	4 kg
Touchscreen	-	-	375 x 50 x 290	9 kg
Display Screen	-	-	1120 x 80 x 650	10 kg

Power Supply:

AC: 110-230V, 50-60Hz, 13A

Warranty:

1 year on electronics. 3 years on all other parts.

Regulatory Requirements:

CE Approved.

Operating Environment:

Indoors: keep dry and out of direct sunlight.

Mount to a structure of a suitable construction.

Optimum ambient temperature: 5°C to 30°C. Avoid extreme temperature fluctuation.

Other:

All parts designed for easy maintenance. Replacement LED pods can be swapped out by staff in seconds

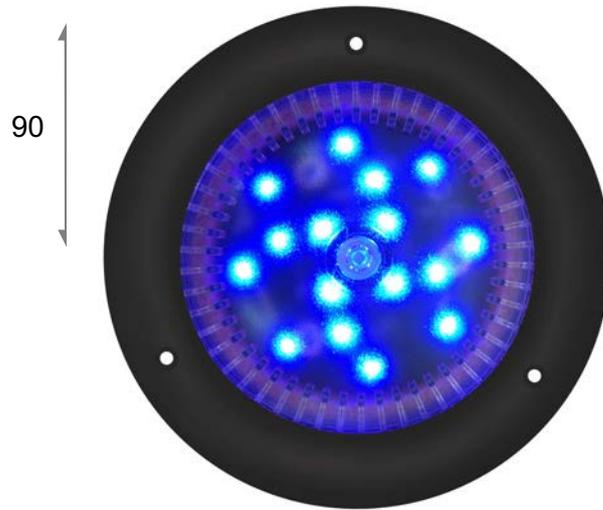


Figure 1: Pod Mounting Points
(Dimensions in mm)

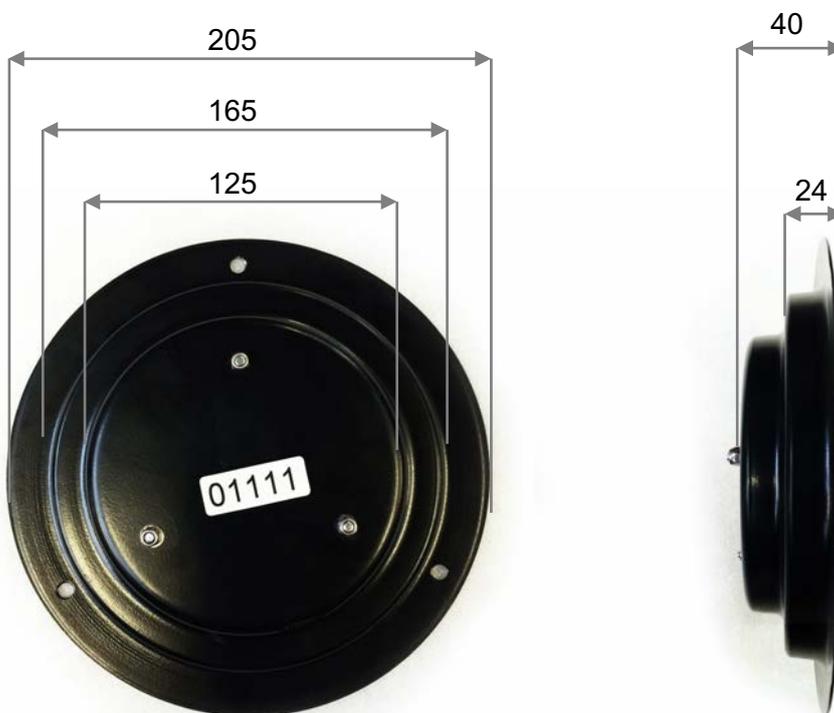


Figure 2: Pod Dimensions
(Dimensions in mm)



■ Features

- Universal AC input / Full range
- 2 pole AC inlet IEC320-C8
- Medical safety approved (2 x MOPP between primary to secondary)
- Suitable for BF application with appropriate system consideration
- Low leakage current <50uA
- No load power consumption<0.1W
- Energy efficiency level VI(Except 5~9V for Level V)
- Comply with EISA 2007/DoE,NRCan, AU/NZ MEPS, EU ErP and meet CoC Version 5
- Built-in active PFC function
- High efficiency up to 91.5%
- Fanless design with -30~+60°C working temperature
- Class II power (without earth pin)
- Protections: Short circuit / Overload / Over voltage / Over temperature
- Fully enclosed plastic case
- LED indicator for power on
- 100% full load burn-in test



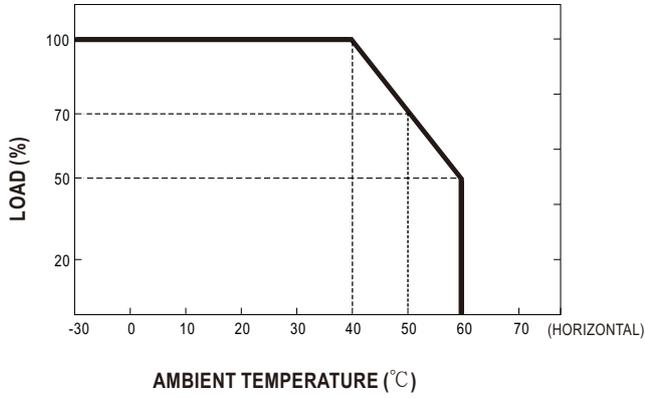
Power Supply Specification

SPECIFICATION

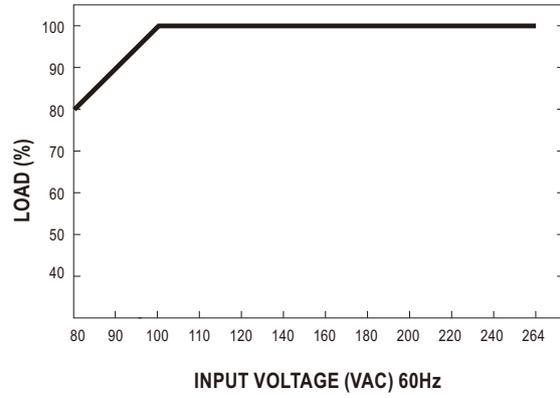
PRODUCT		GSM60B12-P1J	
OUTPUT	SAFETY MODEL NO.	GSM60B12	
	DC VOLTAGE <small>Note.2</small>	12V	
	RATED CURRENT	5A	
	CURRENT RANGE	0 ~ 5A	
	RATED POWER (max.)	60W	
	RIPPLE & NOISE (max.) <small>Note.3</small>	100mVp-p	
	VOLTAGE TOLERANCE <small>Note.4</small>	± 3.0%	
	LINE REGULATION <small>Note.5</small>	± 1.0%	
	LOAD REGULATION	± 3.0%	
	SETUP, RISE TIME <small>Note.6</small>	1000ms, 30ms / 230VAC 1500ms, 30ms / 115VAC at full load	
HOLD UP TIME (Typ.)	50ms / 230VAC 15ms / 115VAC at full load		
INPUT	VOLTAGE RANGE <small>Note.7</small>	80 ~ 264VAC 120 ~ 370VDC	
	FREQUENCY RANGE	47 ~ 63Hz	
	EFFICIENCY (Typ.)	88%	
	AC CURRENT (Typ.)	1.4A / 115VAC 1A / 230VAC	
	INRUSH CURRENT (Typ.)	30A / 115VAC 65A / 230VAC	
	LEAKAGE CURRENT(max.)	Touch current < 50µA/264VAC	
PROTECTION	OVERLOAD	105 ~ 160% rated output power Protection type : Hiccup mode, recovers automatically after fault condition is removed	
	OVER VOLTAGE	12.6 ~ 16.2V Protection type : Shut down o/p voltage, re-power on to recover	
	OVER TEMPERATURE	Shut down o/p voltage, re-power on to recover	
	WORKING TEMP.	-30 ~ +60°C (Refer to "Derating Curve")	
ENVIRONMENT	WORKING HUMIDITY	20% ~ 90% RH non-condensing	
	STORAGE TEMP., HUMIDITY	-40 ~ +85°C, 10 ~ 95% RH	
	TEMP. COEFFICIENT	± 0.03% / °C (0 ~ 40°C)	
	VIBRATION	10 ~ 500Hz, 2G 10min./1cycle, period for 60min. each along X, Y, Z axes	
SAFETY & EMC (Note. 8)	SAFETY STANDARDS	ANSI/AAMI ES60601-1 / ES60601-1-11, TUV EN60601-1 / 60601-1-11 approved	
	ISOLATION LEVEL	Primary-Secondary: 2xMOPP	
	WITHSTAND VOLTAGE	I/P-O/P:4KVAC	
	ISOLATION RESISTANCE	I/P-O/P:100M Ohms / 500VDC / 25°C / 70% RH	
	EMC EMISSION	Compliance to EN55011(CISPR11) class B, EN61000-3-2,3, FCC PART 15 class B,CAN ICES-3(B)/NMB-3(B)	
	EMC IMMUNITY	Compliance to EN61000-4-2,3,4,5,6,8,11, EN55024, EN60601-1-2, EN61204-3 medical level, criteria A	
OTHERS	MTBF	720K hrs min. MIL-HDBK-217F(25°C)	
	DIMENSION	125*50*31.5mm (L*W*H)	
	PACKING	0.32Kg; 40pcs/13.8Kg/1.05CUFT	
CONNECTOR	PLUG	See page 3 ; Other type available by customer requested	
	CABLE	See page 3 ; Other type available by customer requested	
NOTE	<ol style="list-style-type: none"> All parameters are specified at 230VAC input, rated load, 25°C 70% RH ambient. DC voltage: The output voltage set at point measure by plug terminal & 50% load. Ripple & noise are measured at 20MHz by using a 12" twisted pair terminated with a 0.1uf & 47uf capacitor. Tolerance: includes set up tolerance, line regulation, load regulation. Line regulation is measured from low line to high line at rated load. Length of set up time is measured at first cold start. Turning ON/OFF the power supply may lead to increase of the set up time. Derating may be needed under low input voltages. Please check the derating curve for more details. The power supply is considered as an independent unit, but the final equipment still need to re-confirm that the whole system complies with the EMC directives. For guidance on how to perform these EMC tests, please refer to "EMI testing of component power supplies." (as available on http://www.meanwell.com) 		



Derating Curve

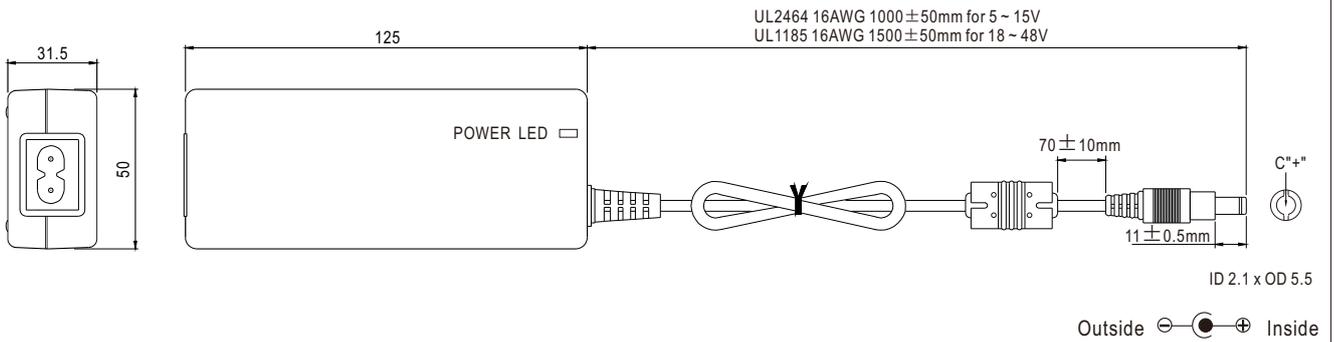


Static Characteristics



Mechanical Specification

Case No. GSM60B Unit:mm



Plug Assignment

Standard plug: P1J

P1J	
P/N	OUTPUT
CENTER	+



Rugged Interactive

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SkyClimb Installation Checklist

Please complete this checklist after any installation:

Check 1: Pre-power up checks.

- Mounted onto a wall of a construction capable of supporting its gameplay.
- All fixings are tight and secure.
- No signs of damage, component failure and/or missing parts.
- No trapped and/or pinched cables.
- No loose cables that could become a tripping hazard.
- All long cables are supported at least every 50 cm.
- Adequate strain relief provided for connection points.
- Kept out of direct sunlight during the day.
- All electric components away from contact with water.
- Protective plastic sheet from each pod removed.

Check 2: Power up.

- All pods light up.
- Sound volume is at a suitable level*.
- Large display screen is displaying graphics.
- Touchscreen operational and responsive.

Check 3: Select HighRise via the touchscreen.

- Program counts down from 3 and begins.
- All pods active and operational.
- Check all pods for colours: red, yellow, blue.
- Sounds can be heard when the lights are hit.
- Program plays as described in the Programs Guide.

Check 4: Select Chaser via the Touchscreen.

- Program counts down from 3 and begins.
- All pods active and operational.
- Check all pods for colours: red.
- Sounds can be heard when the lights are hit.
- Program plays as described in the Programs Guide.

Check 5: Select TimeTrial via the Touchscreen.

- Program counts down from 3 and begins.
- All pods active and operational.
- Check all pods for colours: red, green, blue.
- Sounds can be heard when the lights are hit.
- Program plays as described in the Programs Guide.

Check 5: Ready for use.

- Play area is clear.
- Instruction / training carried out by an appropriate instructor to all new users.

If anything unexpected occurs or problems persist after troubleshooting, call Rugged Interactive directly on +44 (0) 1726 833 882.

* The volume can be adjusted on supplied speaker. The volume control can be found on the back of the speaker. Rotate clockwise for volume up, counter-clockwise for volume down.



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Next Steps

Train team members

Train your team members on how to use SkyClimb, having knowledge of the gameplay will help them encourage users. Inspire them to cheer and celebrate with the customers when they achieve high scores.

Maintenance

General care and maintenance procedures for your Rugged Interactive product.

1. Inspect the product daily for any signs of damage or loose components. Repair or tighten as applicable.
2. Turn on the product, check the LEDs and sound is working as expected.
3. Start a game, check all pods/sensors work and react as expected. Please refer to the manual for instructions on gameplay.
4. If a pod has seven (7) or fewer working LEDs, we recommend replacing the pod.
5. We suggest non-solvent glass cleaning spray, avoid spraying directly onto the pods. Use a non-abrasive microfibre cloth and extremely light pressure when wiping the product. Too much pressure will scratch the graphics panel.
6. Only use accessories recommended by the manufacturer with the products. Accessories not recommended could cause serious damage.
7. Every three months check the fixings are tight.
8. Once a year, check the structure supporting the product is still solid.
9. We recommend turning the products off when they are not in use (close of business), this will help to extend the life of the product.

Marketing

With this being such an eye-catching product, it is excellent for use in posts on social media, either featuring in photos or videos.

If you would like any help, guidance or examples of using this product in your marketing campaign, please contact Rugged Interactive and we will be able to assist with this.



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Congratulations!

Congratulations on your new Rugged Interactive product! Your customers are going to love this, and it is a great addition to your venue!

If there is anything we can assist with or if you would be interested in information about any other Rugged Interactive products, then please do not hesitate to get in contact.